



Outline

1. "Revolution" in development economics

- 2. Field experiments as the core instrument in modern development policy
 - "Trust and social distance": social capital
 - "Safe water product": the last mile problem
 - "Chicken game and traffic accidents": experiments as a powerful policy tool

1. "Revolution" in Development Economics

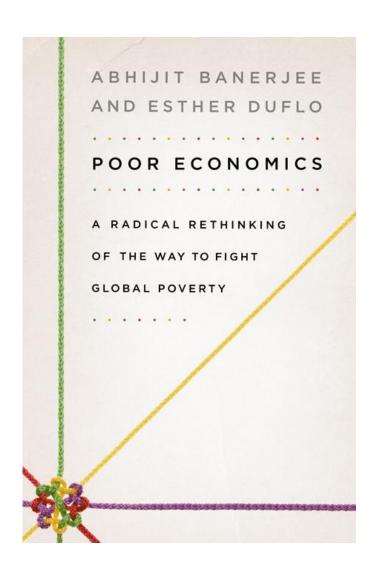
Development Economics until 2000

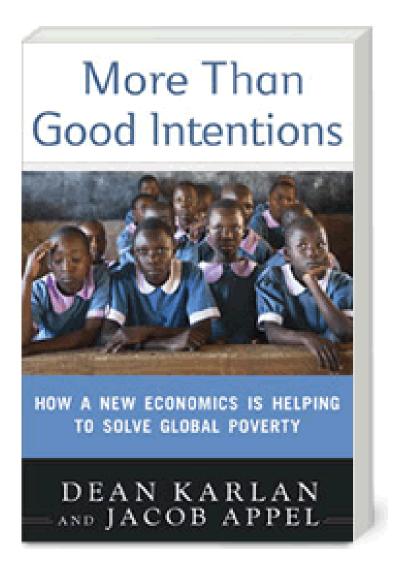
- "Once upon a time there was a field called development economics" Paul Krugman
 "Towards a Counter-Counterrevolution in Development Theory," Proceedings of the World Bank Annual
 Conference on Development Economics, 15-38, 1993.
- Leijonfhufvud (1973) "Life among the Econ":
 - The Devlops just as definitely rank lower. The low rank of the Devlops is due to the fact that this caste, in recent times, as not strictly enforced the taboos against association with the Polscis, So ciogs, and other tribes. Other Econ look on this with considerable apprehension as endangering the moral fiber of the tribe and suspect the Devlops even of relinquishing modl-making.

2000~

- Esther Duflo (MIT), 37
 - John Bates Clark medal 2010
 - "Distinguished herself through definitive contributions to the field of development economics"
- Development economics as one of the leading fields in economics
 - Many papers published in top journals (Econometrica, AER, JPE, RES, as well as Science)
 - Many PhD job candidates at MIT, Yale, and Harvard engage in development economics (in 2013, 6 out 18 at MIT and 5 out of 15 at Yale)

New Development Economics





What happened?

What happened?

Development economics generated significant contribution to economics

Examples)

- Imperfect information paradigm (Stiglitz)
- 2. Pecuniary externalities and multiple equilibria (Krugman)
- 3. Micro econometrics (Deaton, Ravallion, and Rosenzweig)
- 4. Field experiments (J-PAL, Duflo, Banerjee, Karlan)

Field Experiments (and Traditional Econometics)

S.D. Levitt, J.A. List / European Economic Review 53 (2009) 1–18

	Controlled Data			Naturally-Occurring Data		
Lab	AFE	FFE	NFE	NE, PSM, IV, STR		

Lab: Lab experiment

AFE: Artefactual field experiment

FFE: Framed field experiment

NFE: Natural field experiment

NE: Natural experiment

PSM: Propensity score estimation

IV: Instrumental variables estimation

STR: Structural modeling

Fig. 1. A field experiment bridge.

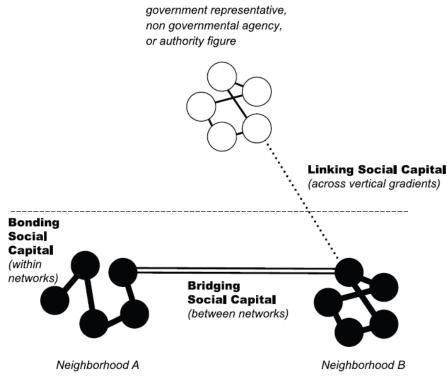
2. Field Experiments as the Core Policy Instrument

1) Trust

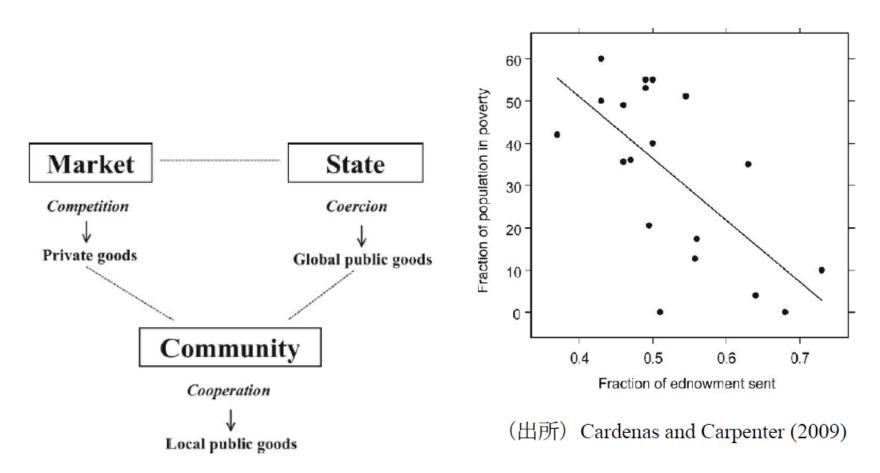
- 2) Safe Water Products
 - 3) Traffic Accidents

Social Capital (SC)

- The informal forms of institutions and organizations based on social relationships, networks and associations that create shared knowledge, mutual trust, social norms, and unwritten rules [Durlauf and Fafchamps (2004)]
- Network in rural communities and firms as well as SNS (facebook etc)
- Three modes:
 - Bonding SC
 - Bridging SC
 - Linking SC



SC complements market transactions and state public goods provisions (Hayami, 2009)



The community, the market, and the state in the economic system

Role of SC in Microfinance

TABLE 4—PREDICTING INDIVIDUAL FINANCIAL OUTCOMES (OLS, Probit)

- whether social capital can mitigate market failures arising from enforcement problems.
 - Trustees identified as more trustworthy in the game are more likely to repay their loans one year later.
 - Trustors identified as more "trusting" save less and have higher repayment problems.

Dependent variable:	Default			Dropped out due to default or discipline			Total voluntary savings contributions		
Control variables included:	No	Yes	Yes	No	Yes	Yes	No	Yes	Yes
	OLS	OLS	OLS	Probit	Probit	Probit	OLS	OLS	OLS
	(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)	(9)
Panel A									
Player A: Proportion passed in	4.253	-4.640	-35.873	0.117*	0.145**	0.166*	-39.630***	-46.625***	-93.969**
Trust Game	(16.451)	(16.645)	(23.759)	(0.064)	(0.067)	(0.096)	(12.402)	(15.736)	(40.161)
Proportion passed in Trust Game			41.030			-0.015			63.425
× partner in same group			(33.360)			(0.111)			(42.102)
Observations	397	397	397	397	397	397	397	397	397
Panel B									
Player B: Proportion returned in	-61.985**	-69.081**	-70.481*	-0.253**	-0.246**	-0.241	57.781**	55.680**	91.451
Trust Game	(27.264)	(33.484)	(38.643)	(0.104)	(0.102)	(0.199)	(25.347)	(24.107)	(72.149)
Proportion passed in Trust Game	(==,	(=====,	1.314	()	(/	0.006	(====,	(=,	-48.852
× partner in same group			(53.025)			(0.216)			(79.901)
Observations	307	307	307	307	307	307	307	307	307
Panel C									
Public goods game behavior,	-7.898	-7.820		-0.014	-0.023		-3.180	3.154	
individual	(16.274)	(14.849)		(0.034)	(0.040)		(8.768)	(10.111)	
Observations	864	864		864	864		864	864	
Panel D									
GSS survey questions, relative to	-16.431***	-16.881***		-0.051**	-0.055***		5.345	6.388	
society	(5.702)	(4.790)		(0.021)	(0.018)		(6.401)	(7.068)	
Observations	794	794		794	794		794	794	
Panel E									
GSS survey questions, relative to	-3.366	-3.567		-0.011	-0.010		5.508	4.482	
group $n = 794$	(5.220)	(5.672)		(0.019)	(0.020)		(7.721)	(7.642)	
Observations	794	794		794	794		794	794	

Notes: *** 99-percent significance; ** 95-percent significance; * 90-percent significance. Columns 1, 2, and 3 examine whether behavior in the Trust Game (panels A and B), the Public Goods Game (panel C), and the GSS questions (panels D and E) predict default one year later. The GSS questions are as follows: the trust question, "Generally speaking, would you say that most people can be trusted or that you can't be too careful in dealing with people:"; the fairness question, "Do you think most people would try to take advantage of you if they got a chance, or would they try to be fair?"; and the helpful question, "Would you say that most of the time people try to be helpful, or that they are mostly just looking out for themselves?" Default is defined as the amount unpaid by the borrower on her loan to FINCA one year after playing the game. Columns 4, 5, and 6 predict being dropped from the program due to default or discipline. This is considered a perhaps less noisy measure of "bad" default, since some default can be observed by group members as acceptable and hence forgiven. Columns 7, 8, and 9 examine predictors of voluntary savings. Columns 3, 6, and 9 examine whether behavior in the Trust Game predicts the bank outcome differently for individuals who are in the same lending group as their partner in the Trust Game. Specifications with control variables included in Table 3. Marginal values reported for probit in columns 4, 5, and 6. Standard errors corrected for clustering at the group level (41 groups).

SC measurements

- Attitudinal measures
 - GSS (trust, fair, and help)
- Behavioral measures
- Participation measures

Participation measures	Mean
Hours volunteering in an average week	5.598
Hours volunteering in the last week	1.792
Number of voluntary groups	2.479
Attend religious services (times per month)	1.77
Ever volunteer for a political campaign	0.149
Voted in 2002	0.521
Number of friends	6.304

Survey question	Mean
Attitudinal Measures of Trust:	
Most people can be trusted	0.313
Most people try to be fair	0.333
Most people try to be helpful	0.313
You can't trust strangers	0.521
I am trustworthy	0.917
Behavioral Measures of Trust:	
Often leave door unlocked	0.438
Ever loan money to strangers	0.188
Often loan money to friends	0.646
Ever victim of a crime	0.313
Never lie to parents, friends, etc.	0.596

SC measurements

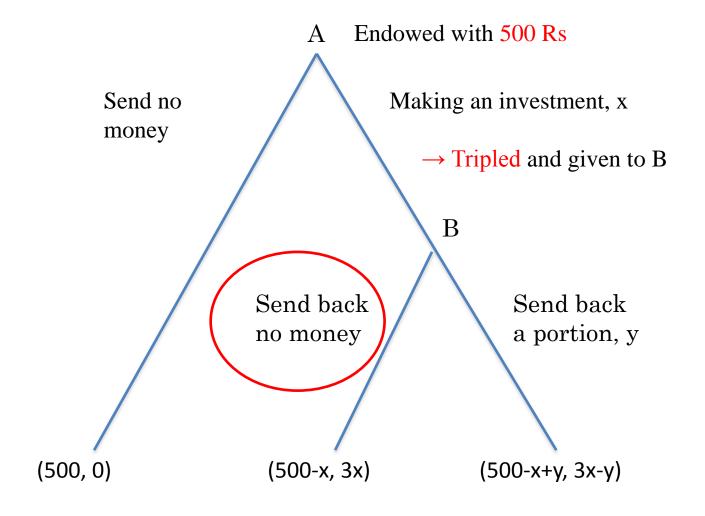
- Glaeser et al. (2000)
 experiments with 189
 Harvard undergrads
 who took "Introductory
 Economics" class
 - GSS is unrelated with trust game results
 - Rosenberg scale ("Trust strangers") and Interpersonal Trust
 Scale ("Trusting behavior index") are strongly correlated with trust game results

TABLE III
AMOUNT SENT AS A FUNCTION OF SENDER CHARACTERISTICS

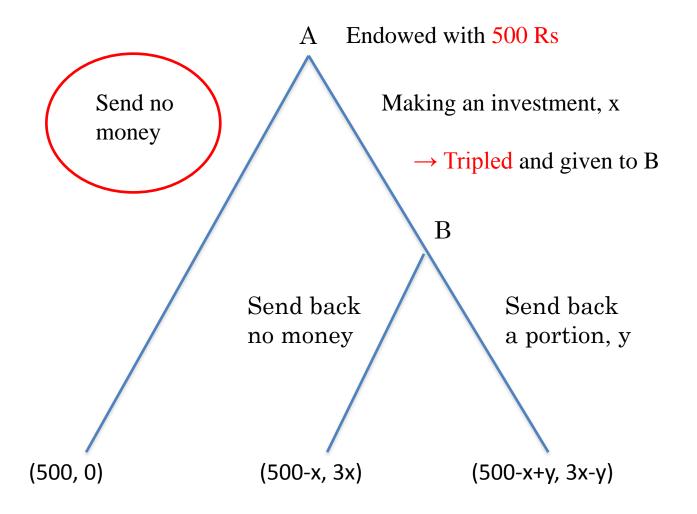
	(1)	(2)	(3)	(4)	(5)
Different sexes	-0.670	-0.128	-1.043	-0.358	-0.643
	(1.130)	(1.112)	(1.120)	(1.106)	(1.082)
Promise	0.043	-0.097	0.440	-0.038	-0.153
	(1.024)	(1.015)	(1.040)	(.992)	(0.995)
Male	0.147	0.623	-0.028	0.457	-0.013
	(1.197)	(1.174)	(1.148)	(1.149)	(1.138)
White	-0.330	-0.640	0.055	-0.227	-0.329
	(1.030)	(1.025)	(1.031)	(1.003)	(1.006)
Freshman	-0.205	-0.434	-0.254	-0.970	-0.305
	(1.136)	(1.125)	(1.092)	(1.081)	(1.086)
Only child	-1.620	-1.724	-1.555	-1.775	-1.569
	(1.53)	(1.474)	(1.496)	(1.530)	(1.492)
GSS trust	0.220				
	(1.022)				
Trust index		-0.094			
		(0.222)			
Trust strangers			2.209		
			(1.060)		
Trusting behavior				0.403	
index				(0.214)	
Mean reservation					0.417
value					(0.312)
Constant	13.361	13.009	9.836	12.707	13.336
	(2.448)	(1.735)	(2.272)	(1.648)	(1.639)
$\mathrm{Adj.}R^2$	-0.059	-0.050	-0.009	-0.007	-0.034
Observations	93	90	92	93	95

Standard errors are in parentheses. All regressions are ordinary least squares.

Trust Game



Trust Game



Trust Game

 \square B: Egoistic $y^*=0$:

y*> 0 represents trustworthiness to A

 \square A: Expecting $y^*=0$, $x^*=0$:

x*> 0 represents trust to B

Study	Location	Students	Fraction sent	Fraction returned	Return ratio
Berg et al. (1995)	United States	Yes	0.52	0.30	0.90
Burks et al. (2003)	United States	Yes	0.65	0.40	1.31
Ashraf et al. (2005a)	United States	Yes	0.41	0.23	0.58
	Russia	Yes	0.49	0.29	0.80
	South Africa	Yes	0.43	0.27	0.73
Barr (2003a)	Zimbabwe	No	0.43	0.43	1.28
Buchan et al. (2003)	United States	Yes	0.65	0.45^{a}	1.35
	China	Yes	0.73	0.50^{a}	1.51
	Japan	Yes	0.68	0.50^{a}	1.51
	South Korea	Yes	0.64	0.49^{a}	1.47
Burns (2004b)	South Africa	Yes	0.33	0.23	0.70
Cardenas (2003b)	Colombia	Yes	0.50	0.41	1.22
Carter and Castillo (2002)	South Africa	No	0.53	0.38	1.14
Castillo and Carter (2003)	Honduras	No	0.49	0.42	1.26
Holm and Danielson (2005)	Tanzania	Yes	0.53	0.37	1.17
` ,	Sweden	Yes	0.51	0.35	1.05
Danielson and Holm (2003)	Tanzania	No	0.56	0.46	1.40
Ensminger (2000)	Kenya	No	0.44	0.18	0.54
Fehr and List (2004)	Costa Rica	Yes	0.40	0.32	0.96
, ,	Costa Rica	No	0.59	0.44	1.32
Greig and Bohnet (2005)	Kenya	No	0.30	0.41	0.82
Johansson-Stenman et al. (2004)	Bangladesh	No	0.46	0.46	1.38
Karlan (2005)	Peru	No	0.46	0.43	1.12
Koford (2001)	Bulgaria	Yes	0.63	0.46	1.34
Lazzarini, et al. (2004)	Brazil	Yes	0.56	0.34	0.80
Mosley and Verschoor (2003)	Uganda	No	0.49	0.33	0.99
Schechter (2004)	Paraguay	No	0.47	0.44	1.31
Wilson and Bahry (2002)	Russia	No	0.51	0.38	1.15

Source) Cardenas and Carpenter (2008)

Trust in Bangladesh (and WB)

- People are trusting and trustworthy
 - High level of SC, likely amending mkt imperfection
- No role of religion but minority/majority status matter
 - Informal (egalitarian) insurance network?
- High stakes matter
 - As private benefits increase, SC will decrease

Trust in Bangladesh (and WB) Comments

- What are policy implications?
- Possible crowding out of informal mechanisms by formal mechanisms?
 - High level of SC, likely amending mkt imperfection
 - Informal (egalitarian) insurance network?
 - As private benefits increase, SC will decrease
- Interventions should be designed very carefully?
 - Community participation
 - Capacity development

Olsonian SC in Development?

Individually profitable but socially damaging
 SC will be more widespread as development?

H. Ishise, Y. Sawada/Journal of Macroeconomics 31 (2009) 376-393

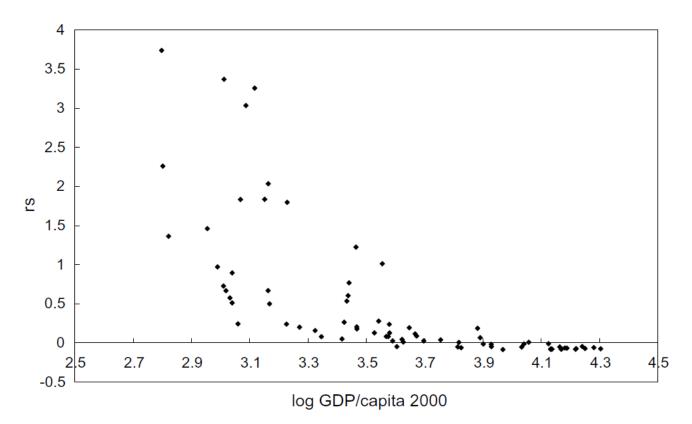


Fig. 6. Log of GDP per capita (2000) and return to social capital (NEWS).

SC complements market transactions and state public goods provisions (Hayami, 2009)

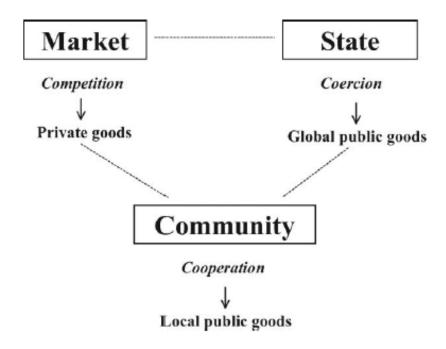


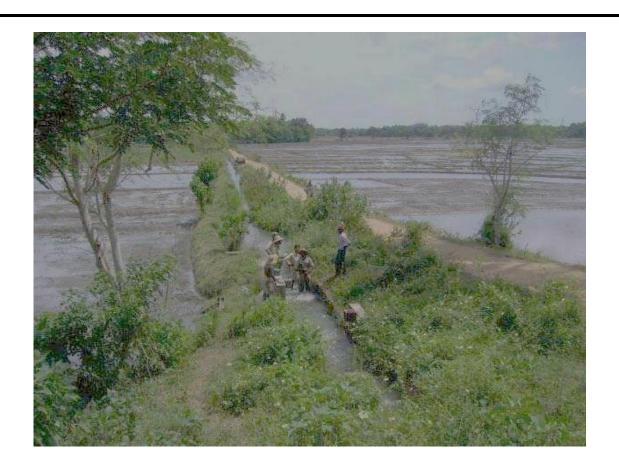
Figure 2. The community, the market, and the state in the economic system

WLB Irrigation project in Sri Lanka



Shoji et al. (2012) WD; Sawada et al. (2013) ADR

Irrigation → **SC** → Socio-economic outcomes



"School for All (COGES)" in Burkina Faso

Sawada and Ishii (2012); Sawada, Kozuka, et al. (2013)





SMPP Project in Bangladesh



Kamiya and Aoyagi (2012)

- Safe Motherhood Promotion Project: SMPP
 - "Narsingdi Model": First phase July 2006-June 2011
 - Community Support System: CmSS



1) Trust

- 2) Safe Water Products
 - 3) Traffic Accidents

"Safe Water Product"

- Effective (chemical) safe water products gets insufficient WTP/usage
 - Preference, choices, and aspirations matters
 - Carefully designed marketing efforts/information sharing will be very important
- "The Last Mile Problem": Superiority of a technology/knowledge cannot guarantee automatic penetration/diffusion (ex: ORS)
- "O-Ring Theory": a very small problem can ruin the whole thing

1) Trust

- 2) Safe Water Products
 - 3) Traffic Accidents

Traffic Accidents

 Traffic accidents in Bangladesh (and other LDCs) happen due to unsafe driving, a behavioral

outcome



Traffic Accidents

 With "Chicken game (Hawk-Dove game)" experiments, assess strategic risk taking behavior of different vehicle drivers

 In laboratory setting, policy effects can be investigated closely.

Policy Implications

- Based on experimental approach, some important findings emerged already but need further validation
 - In communities with insufficient market development and govt enforcement, "Trust or SC" improve outcomes of programs (Education, Public Health, MFI)
- People in LDCs are NOT automaton. They are Humans making decisions and responding to policies. It will be indispensable to adopt experimental approaches which can handle behavioral consequences of interventions
 - "The last mile" and "O-ring" problems can be approached by experiments

Policy Implications

- Variants of experiments can be combined for:
 - prospective evaluation
 - performance improvements of projects

- Need to uncover "mechanisms" of policy effects
 - Structural estimation combined with experiments